

CHARAKTERDATEN

| | | |
|--------------------------------|------------|-------------|
| NAME: | SPIELER: | XP: |
| SETTING: <i>SUNDERED SKIES</i> | GRÖSSE: | GEWICHT: |
| KONZEPT: | ALTER: | HAUTFARBE: |
| GESCHLECHT: | HAARFARBE: | AUGENFARBE: |
| RASSE: | HEIMAT: | GLAUBE: |



EIGENSCHAFTEN

| <u>ATTRIBUTE</u> | | MODI | | | | | |
|------------------|-------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| GESCHICKLICHKEIT | (GES) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| KONSTITUTION | (KON) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| STÄRKE | (STÄ) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| VERSTAND | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| WILLENSKRAFT | (WIL) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |

| <u>FERTIGKEITEN</u> | | MODI | | | | | |
|-------------------------|-------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| EINSCHÜCHTERN | (WIL) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| FAHREN | (GES) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| GLAUBE* | (WIL) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| GLÜCKSSPIEL | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| HEILEN | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| HEIMLICHKEIT | (GES) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| KÄMPFEN | (GES) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| KLETTERN | (STÄ) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| MUMM | (WIL) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| NACHFORSCHEN | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| PROVOZIEREN | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| REPARIEREN | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| SCHIESSEN | (GES) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| SCHLÖSSER KNACKEN | (GES) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| SEEFAHRT | (GES) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| SPUREN LESEN | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| ÜBERLEBEN | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| ÜBERREDEN | (WIL) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| UMHÖREN | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| VERRÜCKTE WISSENSCHAFT* | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| WAHRNEHMUNG | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| WERFEN | (GES) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| WISSEN | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| ZAUBERN* | (VER) | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
| | | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input type="radio"/> |
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FAHRZEUG

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|----------------------|----------------------|------------|----------------------|----------------------|----------------------|----------------------|----------------------|--|
| NAME: | | | | | | | | |
| TYP: | | | | | | | | |
| BESATZUNG | <input type="text"/> | F | S | R | | | | |
| MANÖVRIERFÄHIGKEIT | <input type="text"/> | ROBUSTHEIT | <input type="text"/> | <input type="text"/> | <input type="text"/> | | | |
| STIEGGESCHWINDIGKEIT | <input type="text"/> | PANZERUNG | <input type="text"/> | <input type="text"/> | <input type="text"/> | | | |
| BESCHLEUNIGUNG | <input type="text"/> | | | | | | | |
| MAX. GESCHWINDIGKEIT | <input type="text"/> | WUNDEN | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | |
| NOTIZEN: | | | | | | | | |
| | | | | | | | | |
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ABGELEITETE WERTE

| | BASIS | + | MODI | = | GESAMT |
|---|----------------------|---|----------------------|---|----------------------|
| BEWEGUNGSWEITE <small>+1 W6 BEI SPRINTEN</small> | 6" | + | <input type="text"/> | = | <input type="text"/> |
| PARADE <small>2 + HALBES KÄMPFEN</small> | <input type="text"/> | + | <input type="text"/> | = | <input type="text"/> |
| ROBUSTHEIT <small>2 + HALBE KONSTITUTION</small> | <input type="text"/> | + | <input type="text"/> | = | <input type="text"/> |
| CHARISMA | 0 | + | <input type="text"/> | = | <input type="text"/> |

| | | | |
|--|--|--|------------------|
| <input type="text" value="-1"/> | <input type="text" value="-2"/> | <input type="text" value="-4"/> | GLÜHWAHN! |
| REIZBAR <small>(CHARISMA & WIL)</small> | WÜTEND <small>(CHARISMA, WIL & VER)</small> | RASEND <small>(CHARISMA, WIL & VER) (KÜHLER KOPF) (+ BERSERKER)</small> | |
| | | | |

| | | |
|--------|---|---------------------------------|
| WUNDEN | <input type="text"/> | |
| | <input type="text" value="-1"/> | |
| | <input type="text" value="-2"/> | |
| | <input type="text" value="-3"/> | |
| | <input center;"="" text-align:="" type="text" value="AG!</input></td></tr> <tr><td style="/> | <input type="text" value="-2"/> |
| | <input type="text" value="-1"/> | |
| | <input type="text"/> | |

HANDICAPS

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TALENTE

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STUFEN

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|-----------------|------|----------------------|
| ANFÄNGER | 5: | <input type="text"/> |
| | 10: | <input type="text"/> |
| | 15: | <input type="text"/> |
| FORTGESCHRITTEN | 20: | <input type="text"/> |
| | 25: | <input type="text"/> |
| | 30: | <input type="text"/> |
| | 35: | <input type="text"/> |
| VETERAN | 40: | <input type="text"/> |
| | 45: | <input type="text"/> |
| | 50: | <input type="text"/> |
| | 55: | <input type="text"/> |
| HELD | 60: | <input type="text"/> |
| | 65: | <input type="text"/> |
| | 70: | <input type="text"/> |
| | 75: | <input type="text"/> |
| LEGENDE | 80: | <input type="text"/> |
| | 90: | <input type="text"/> |
| | 100: | <input type="text"/> |
| | 110: | <input type="text"/> |
| | 120: | <input type="text"/> |
| | 130: | <input type="text"/> |
| | 140: | <input type="text"/> |
| | 150: | <input type="text"/> |

PANZERUNG

| | BONUS | BEZEICHNUNG | GEWICHT | ANMERKUNGEN |
|-------|-------|-------------|---------|-------------|
| KOPF | _____ | _____ | _____ | _____ |
| TORSO | _____ | _____ | _____ | _____ |
| ARME | _____ | _____ | _____ | _____ |
| BEINE | _____ | _____ | _____ | _____ |



WAFFEN

| NAME | REICHWEITE | FR | SCHADEN | PB | GEWICHT | ANMERKUNGEN |
|-------|------------|-------|---------|-------|---------|-------------|
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ | _____ |

AUSRÜSTUNG

| AUSRÜSTUNG | GEWICHT | DABEI? | AUSRÜSTUNG | GEWICHT | DABEI? |
|------------|---------|--------|-------------------------|----------------------|--------|
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| _____ | _____ | ○ | _____ | _____ | ○ |
| | | | BELASTUNGSGRENZE: _____ | GESAMTGEWICHT: _____ | |

MÄCHTE

| NAME | KOSTEN | REICHWEITE | EFFEKT | DAUER | ANMERKUNGEN |
|-------|--------|------------|--------|-------|-------------|
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |

MÄCHTPUNKTE

○ ○ ○ ○ ★ ○ ○ ○ ○ ○
10 ○ ○ ○ ○ ○
15 ○ ○ ○ ○ ○
20 ○ ○ ○ ○ ○
25 ○ ○ ○ ○ ○
30 ○ ○ ○ ○ ○
35 ○ ○ ○ ○ ○
40 ○ ○ ○ ○ ○